CASE PROGRAM – CALLER RESTRICTIONS

package myentitites

import case.lang.System

namespace EntitiesNameSpace {

String->Object->Main

#public class Program

[public Program(String [] args)

[EntityPool Pool = EntityPool.getEntityPool]

assert(Pool) //asserts that Pool exists and has a value

Stream (n) String

]

**//Assigning Functions**

//In CASE, you can establish a function and then later on assign that function to a //variable. In this case, the variable is the same as the function and can be moved //around to be accesssible from any place the parameter (funcrtion) is passed.

[public void testRun()

Stream (k) function

MyFunction (k) function

MyFunction = Class.Program.Program()

AnotherFunction()

]

[public void anotherFunction(function k)

k() //runs Class.Program.Program()

]

#end class

}